Case-Study Approach - Example Task

This is a task given to students in an interdisciplinary course at the University of Twente. <u>https://www.utwente.nl/en/education/student-services/news-</u> <u>events/news/2022/6/678748/transdisciplinary-cbl-minor-icrtist</u>

The course is structured as challenge-based learning. <u>https://www.utwente.nl/en/cbl/</u>

Students across the university engage collaboratively in solving a real-world challenge. As part of the support for addressing that challenge students attend various workshops, including one on interdisciplinary research. In that workshop students are asked to provide a PPT presentation using the case study analysis below.

Task Description

For these exercises we look at cases of cross-disciplinary research and think about how we might categorize them as multi-, inter-, or trans-, but also analyze the cases in terms of each discipline's contribution, how the disciplines are related, and which disciplines are in the lead and set the agenda.

- 1. What are the goals of the research and describe the overall methodology the best you can?
- 2. Which disciplines are involved? Are they easily identifiable? (Are social sciences involved?)
- 3. How are these disciplines linked in the research? (what are the roles; what information is exchanged; what scientific products are exchanged or shared etc)? Try and draw a schematic to represent the relations. <u>Is this in your view an ID or a MD project?</u>
- 4. What leverage is gained on the overall problem by combining these disciplines in this way?
- 5. Is this collaborative work? What benefits do the different collaborators get for being involved? Does it advance their own disciplines in any way?
- 6. Is there a discipline clearly in control of the research agenda?
- 7. Is there a transdisciplinary dimension? How does it work? How much engagement do stakeholders have in the research itself?

Task

Prepare a brief PPT in pairs for the group answering these questions. Use the papers below.

Papers:

Case Study 1: Gamification Procedure Based on Real-Time Multibody Simulation (Gamification paper) <u>https://doi.org/10.15866/iremos.v11i5.15267</u>

Case Study 2: Green space, soundscape and urban sustainability: an interdisciplinary, empirical study https://www.tandfonline.com/doi/full/10.1080/13549830802522061#:~:text=https%3A//doi.org/10.1080/13549830802522061

Case Study 3: Synthesizing building physics with social psychology: An interdisciplinary framework for context and occupant behavior in office buildings http://dx.doi.org/10.1016/j.erss.2017.08.002

Case Study 4: Integration of biological, economic, and sociological knowledge by Bayesian belief networks: the interdisciplinary evaluation of potential management plans for Baltic salmon https://doi.org/10.1093/icesjms/fsr004

Case Study 5: Coupled component modelling for inter- and transdisciplinary climate change impact research: Dimensions of integration and examples of interface design. (Ski Tourism paper) <u>http://dx.doi.org/10.1016/j.envsoft.2014.06.014</u>

Case Study 6: An interdisciplinary study to explore impacts from policies for the introduction of low carbon vehicles

https://doi.org/10.1080/03081060.2013.844904